

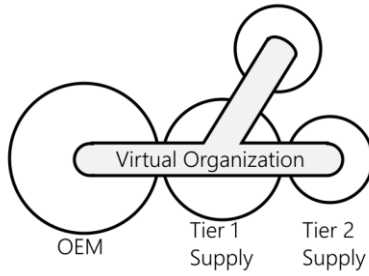


Secure Collaboration in Virtual Organizations

Conference Impulse

- public -

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What is slowly recognized:
It is actually the
Virtual Organization (VO)
that brings out the product

■ Goals of CRYSTAL:

- Reduce or eliminate obstacles to working together by addressing:
 - Interoperability
 - Transport of Data
 - Security / Authentication

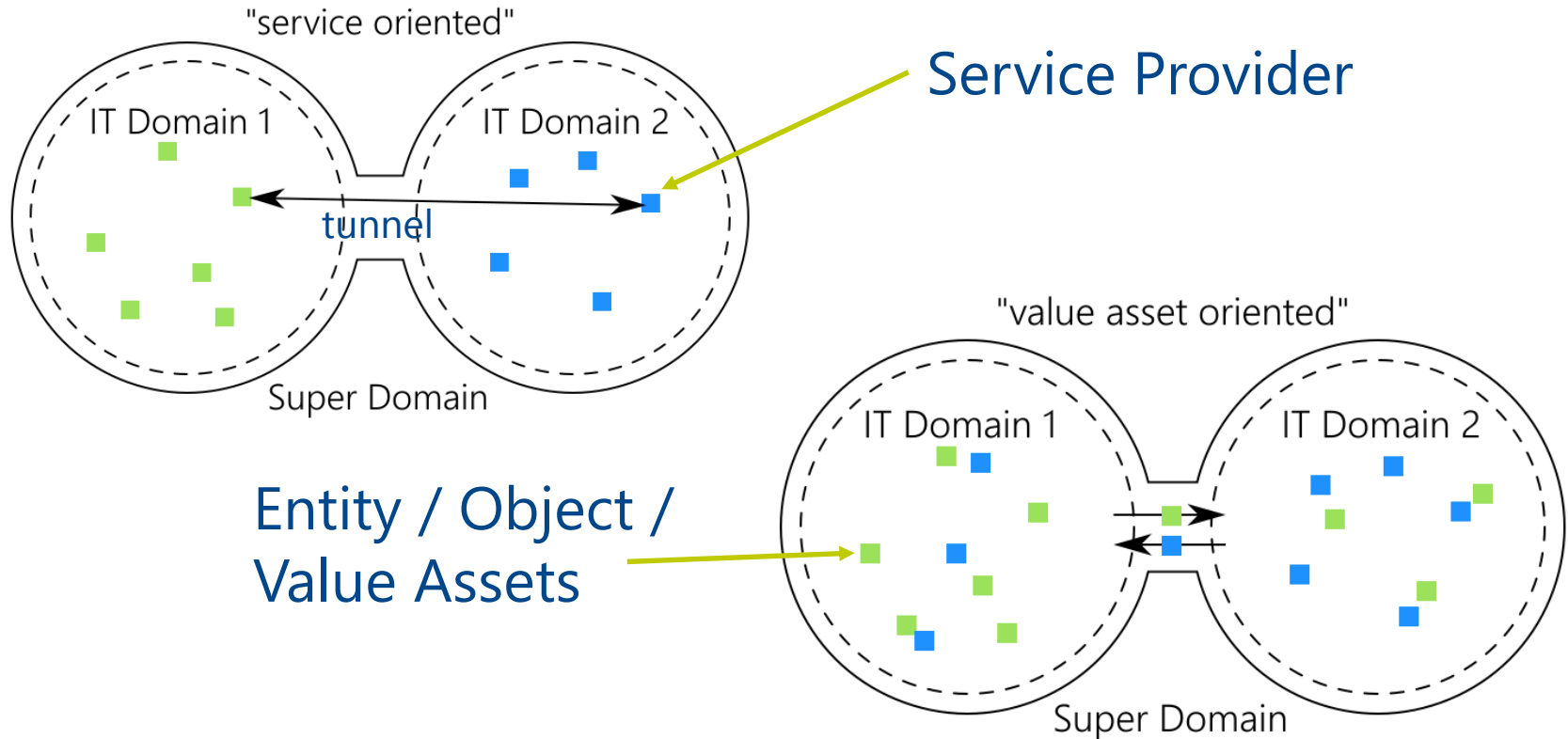
standardization
encompasses all three

■ Problem:

- Not all parties would like to use IOS/OSLC as a mechanism to realize collaboration between companies
- The question is why?

Two Views on Virtual Organizations

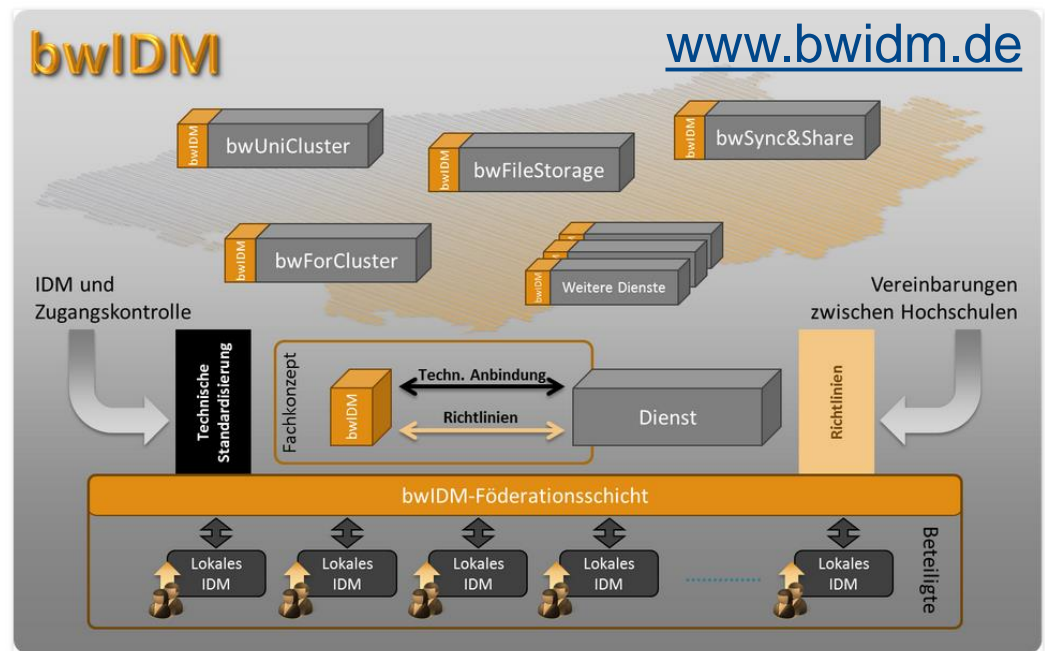
- *Federation of Services or Asset Space?*



Hypothesis: People who do not want to use OSLC/IOS take the „value asset oriented“ perspective

- Virtual Organizations taking the „Federation of Services“ approach mainly intend to improve shared use of expensive resources.
 - Clouds (Externalization)
 - Federations

Federation of Services can contribute positively to *organizational interoperability*



Creates a de-facto uniform domain

VOs valuing their critical assets

■ Virtual Organizations taking the Value Asset perspective do care about quite different things:

- Deployment and conversion of capabilities (data and functions) onto heterogeneous IT infrastructure
- Rely on a generic channel concept (rather than TCP/IP connections) which must be safe → IT infrastructures may never touch
- Enforcement of usage rules for assets „in the wild“
- Rearranged trust relationships → requires own security concept
- Minimize need for common technical standards and legacy
- Want to detect corruption or reduced trust like „heat peaks“ in a „cooling chain“

seek equivalence for purpose

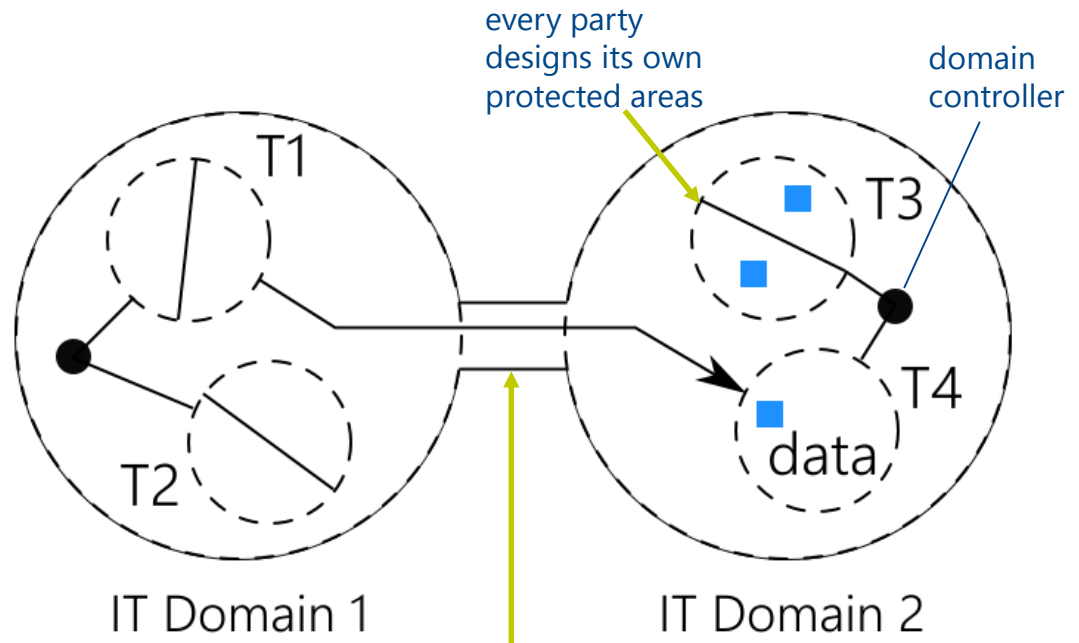


Security in OSLC follows Federation of Services approach

- Security in OSLC relies on existing technologies
 - Physical Security
 - Transport Layer Security
 - Domain Authentication via HTTP Basic Auth, Forms or OAuth

In theory
data never leaves
control of owner

In truth
data can go
anywhere



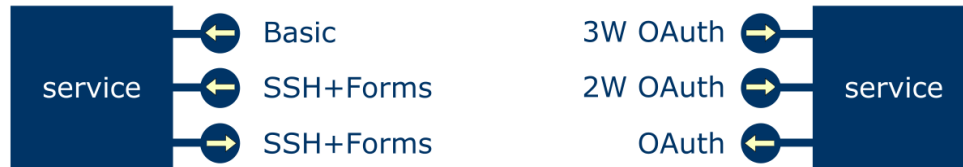
OSLC requires network

- OSLC standardizes a tall stack of technologies:

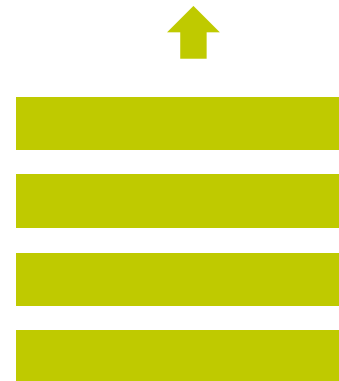
- TCP/IP Networks
- Encryption Layers
- HTTP Protocols
- RDF/S and XML
- LDP Specifications
- OSLC Ontologies and Concepts
- OAuth
- JavaScript Features
- Other unnamed W3C Specifications

by experience strongly glued technologies do inhibit various kinds of innovation

the taller the stack of technology to be standardized the more brittle it gets

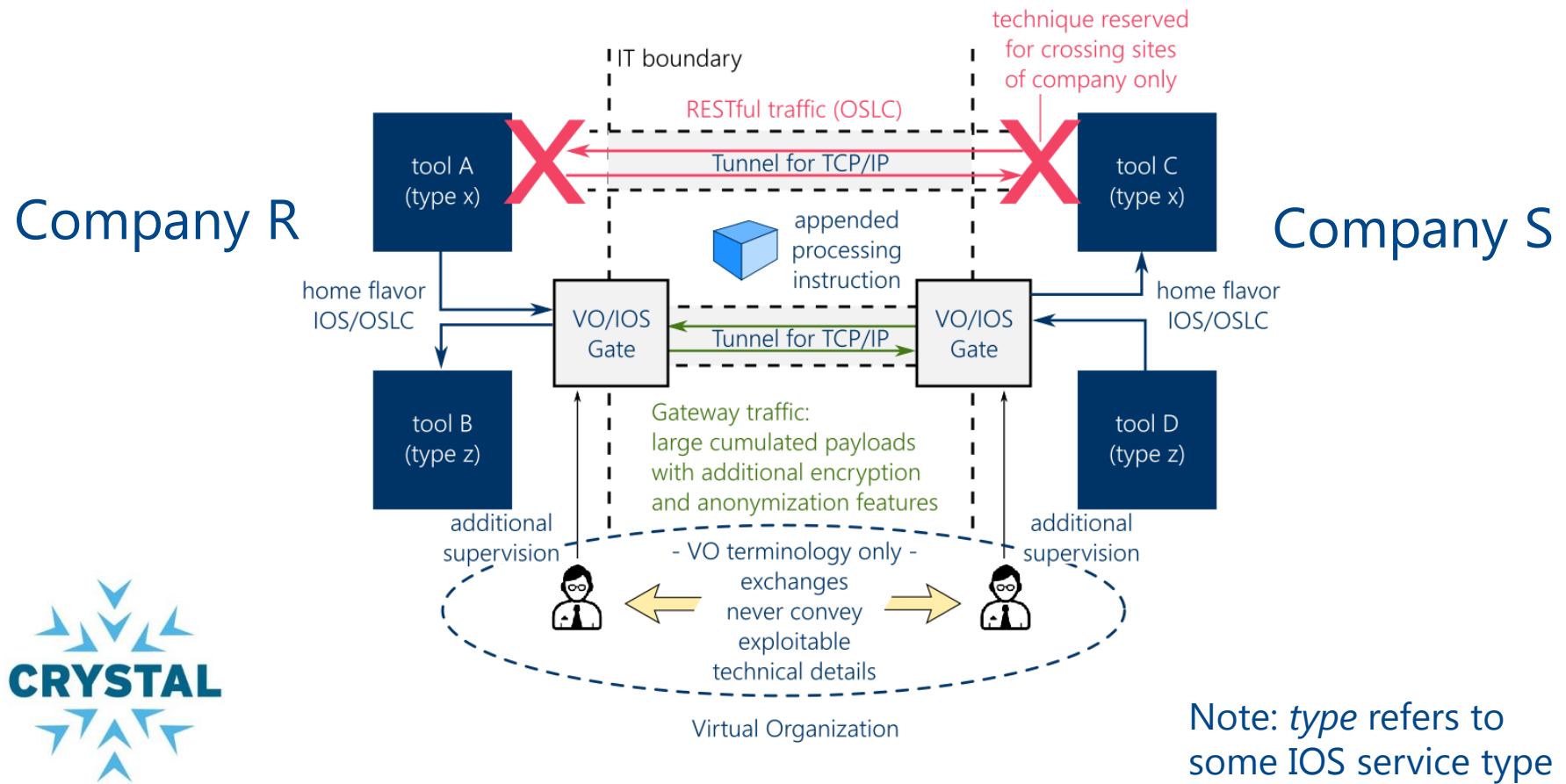


Example: problematic authentication with OSLC



Quick Help with the OSLC/IOS Gateway

- Design of OSLC/IOS is not going to quickly change
- CRYSTAL WG on ReqIF and Security considers VO/IOS Gate



What could be done in the long run?

Introduce a new kind of interoperability layer that takes care of transport, transformation and VO security



enabler technology required but
OSLC is not designed for this



Thank you for your
attention!

